

Cognitive Development: Cognitive Processes (CD-CP)

0-12 Months

Strand: Thinking Skills

Standard CD-CP1: The child will demonstrate awareness of cause and effect.

CD-CD1.0a	Acts on an object to make a pleasing sight, sound, or motion.
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Standard CD-CP2: The child will use prior knowledge to build new knowledge.

CD-CP2.0a	Explores objects with their senses.
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CD-CP2.0b	Imitates sounds and movements.
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CD-CP2.0c	Show distress or other signs of awareness when familiar adults or objects disappear from view.
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CD-CP2.0d	Demonstrates anticipation by recognizing a caregiver's familiar voice, repeated gestures, and consistent routines.
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Strand: Problem Solving

Standard CD-CP3: The child will demonstrate problem-solving skills.

CD-CD3.0a	Interacts with a toy or object to begin to understand it.
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12-24 Months

Strand: Thinking Skills

Standard CD-CP1: The child will demonstrate awareness of cause and effect.

CD-CP1.1a Repeats actions many times to cause desired effect on objects and people.

CD-CP1.1b Asks simple questions.

Standard CD-CP2: The child will use prior knowledge to build new knowledge.

CD-CP2.1a Uses objects for specific purposes.

CD-CP2.1b Imitates simple actions, gestures, sounds, and words.

CD-CP2.1c Realizes that people or objects will still exist even when out of view.

CD-CP2.1d Communicates understanding of what comes next in a familiar routine or activity.

Strand: Problem Solving

Standard CD-CP3: The child will demonstrate problem-solving skills.

CD-CP3.1a Occasionally interacts with a toy or object to solve a problem.

CD-CP3.1b Solves a simple problem with adult assistance.

24-36 Months

Strand: Thinking Skills

Standard CD-CP1: The child will demonstrate awareness of cause and effect.

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| CD-CP1.2a | Explores the effects that simple actions may have on objects or with people. |
| CD-CP1.2b | Asks simple questions to try to understand. |

Standard CD-CP2: The child will use prior knowledge to build new knowledge.

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| CD-CP2.2a | Makes connections between objects and ideas. |
| CD-CP2.2b | Demonstrates imitation skills, including imitation of peers. |
| CD-CP2.2c | Understands that familiar objects and people do not change when child is separated from them. |
| CD-CP2.2d | With adult prompting, uses clues to make predictions. |
| CD-CP2.2e | Talks about why things happen with adult modeling and support. |

Strand: Problem Solving

Standard CD-CP3: The child will demonstrate problem-solving skills.

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| CD-CP3.2a | Experiments with familiar objects to solve problems. |
| CD-CP3.2b | Tries several methods to solve a problem before asking for assistance. |

36-48 Months

Strand: Thinking Skills

Standard CD-CP1: The child will demonstrate awareness of cause and effect.

CD-CP1.3a	Intentionally carries out an action with an understanding of the effect it will cause and begins to use simple cues to guide their actions.
CD-CP1.3b	Expresses beginning understanding of reasoning skills.

Standard CD-CP2: The child will use prior knowledge to build new knowledge.

CD-CP2.3a	Uses objects as intended in new activities.
CD-CP2.3b	Uses observation and imitation to acquire knowledge.
CD-CP2.3c	Identifies familiar objects and people in new situations.
CD-CP2.3d	Uses clues and sequence of events to infer and predict what will happen next.
CD-CP2.3e	Occasionally discusses how new learning is related to something they already know.

Strand: Problem Solving

Standard CD-CP3: The child will demonstrate problem-solving skills.

CD-CP3.3a	Demonstrates multiple uses for objects to solve problems.
CD-CP3.3b	Tests different possibilities to determine the best solution to a problem.

48-60 Months

Strand: Thinking Skills

Standard CD-CP1: The child will demonstrate awareness of cause and effect.

CD-CD1.4a	Recognizes cause-and-effect relationships and uses this understanding to make simple choices.
CD-CP1.4b	Explains why simple events occur using reasoning skills.
CD-CD1.4c	Draws conclusions based on facts and evidence and explains their thinking using simple observations.

Standard CD-CP2: The child will use prior knowledge to build new knowledge.

CD-CP2.4a	Explains how to use objects in new situations.
CD-CP2.4b	Uses observation and imitation to transfer knowledge to new experiences.
CD-CP2.4c	Uses information gained about familiar objects and people and can apply to a new situation.
CD-CP2.4d	Makes, checks, and verifies predictions.
CD-CP2.4e	Explains how an activity is built on or uses past knowledge.

Strand: Problem Solving

Standard CD-CP3: The child will demonstrate problem-solving skills.

CD-CD3.4a	Communicates how they might use different objects or materials to solve problems.
CD-CD3.4b	Uses both familiar and new strategies to solve a problem.
CD-CP3.4c	With adult guidance and questioning, considers possible solutions to a problem before deciding which one to use.